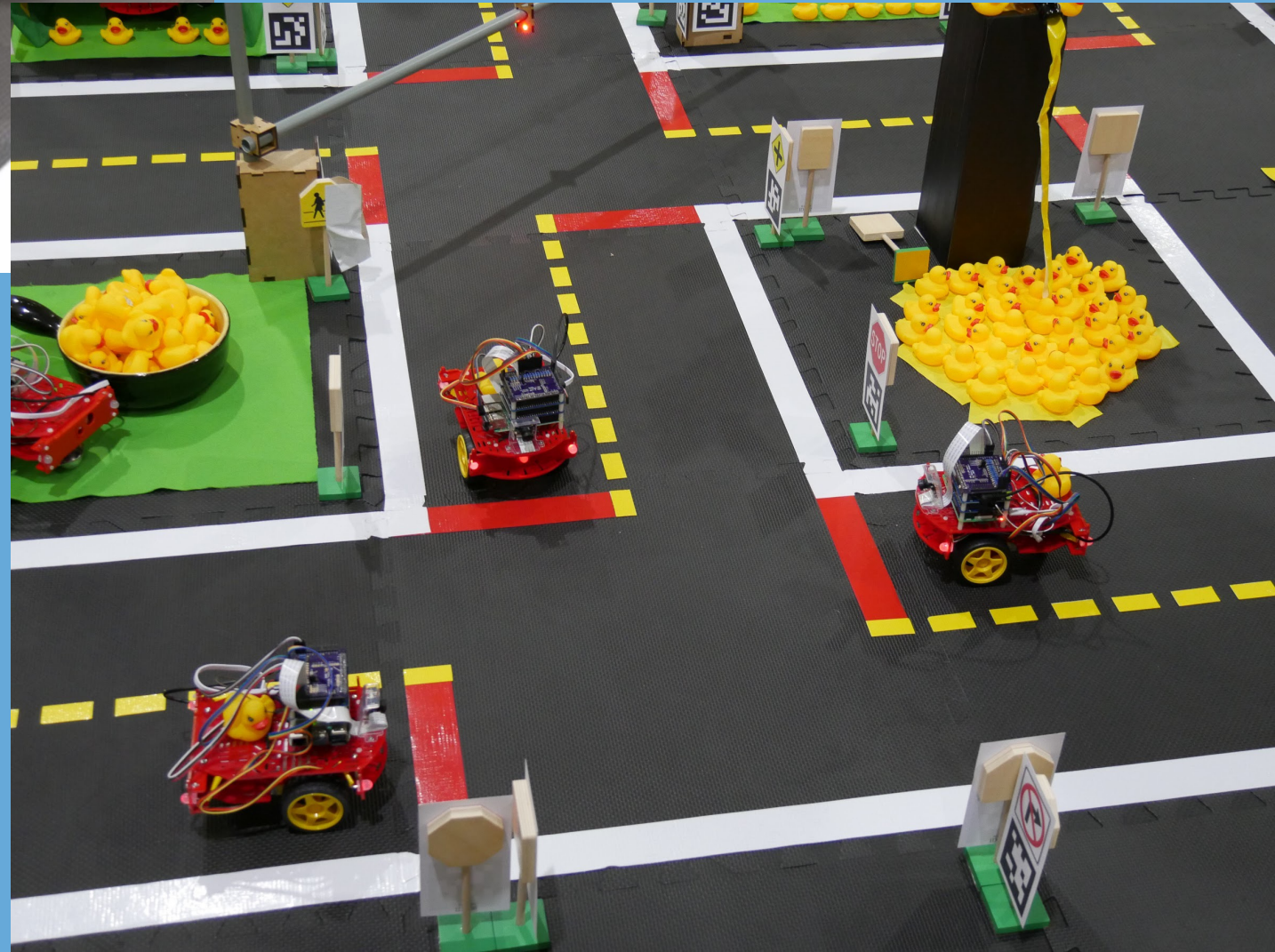


**CS 3630!**



***Lecture 8:  
A Vacuum Cleaning Robot:  
Sensing, and Perception***

# Sensing

- For the trash sorting robot, we had multiple sensors, and their measurements were conditionally independent (given state).
- We could combine those measurements using Bayes to formulate state estimates.
- For the vacuum cleaning robot, we'll use a single sensor that has only three possible outputs: ***not very powerful***.
- We'll take measurements at each time step, and combine these with the robot's knowledge about its actions and the environment to make inferences about state.
- Bayes networks – and various special cases of Bayes nets – will be the key inference tool.

# Trash Sorting Sensors

- Three sensors (weight, conductivity, vision-classifier).
  - At any time  $t$ , collect measurements from the three sensors:  $z_t^W, z_t^C, z_t^V$  and use Bayes to compute  $P(X_t = x | z_t^W, z_t^C, z_t^V)$ .
  - Measurements are conditionally independent given state, which gives a nice computational simplification after applying Bayes.
- The passing of time was irrelevant – each new sensor measurement was for a new piece of trash:
- Completely independent of previous measurements
  - Completely independent of previous actions
  - Completely independent of previous states

***This is not the case for our vacuuming robot!***

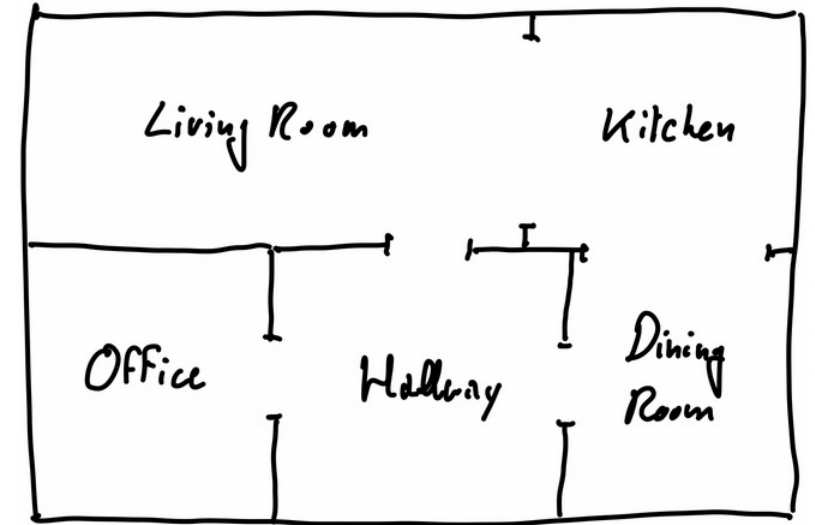
# Vacuuming robot sensor



- A single sensor that detects light levels, and returns a measurement  $z$ :

$X1$	dark	medium	light
Living Room	0.1	0.1	0.8
Kitchen	0.1	0.1	0.8
Office	0.2	0.7	0.1
Hallway	0.8	0.1	0.1
Dining Room	0.1	0.8	0.1

- Bright,  $z = 2$
- Medium,  $z = 1$
- Dark,  $z = 0$



- Sun is to the south, so plenty of light for living room and kitchen.
- Office and Dining room are poorly lit via windows.
- Hallway has no windows and is always dark.

- *For Hallway,  $(z = 0 | H) = 0.8$ , MLE will do the job!*
- *For  $z = 1, z = 2$ , there's really no way to uniquely identify state from one measurement.*

# Exploiting History



- Suppose we observe a sequence of measurements and actions:

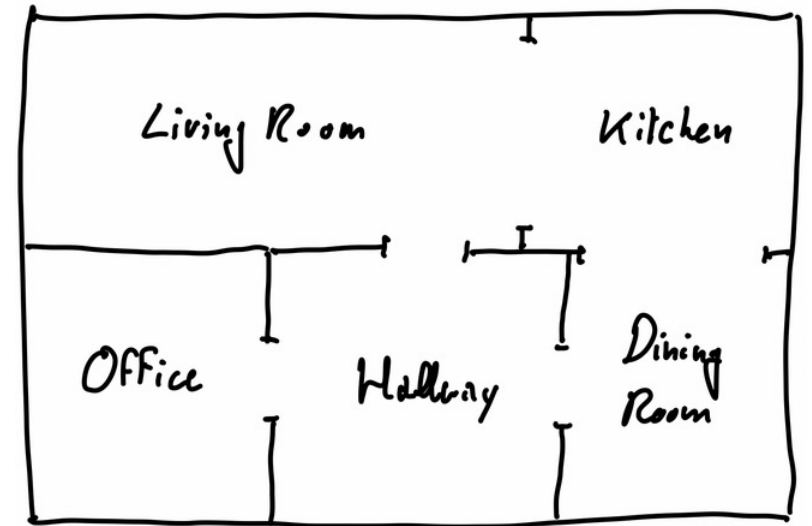
$$z_1 = 0, a_1 = up, z_2 = 2$$

- It seems likely that  $x_1 = H, x_2 = L$

- Suppose we observe a sequence of measurements and actions:

$$\begin{aligned} z_1 &= 1, a_1 = right \\ z_2 &= 0, a_2 = right \\ z_3 &= 1 \end{aligned}$$

- It seems likely that  $x_1 = O, x_2 = H, x_3 = D$

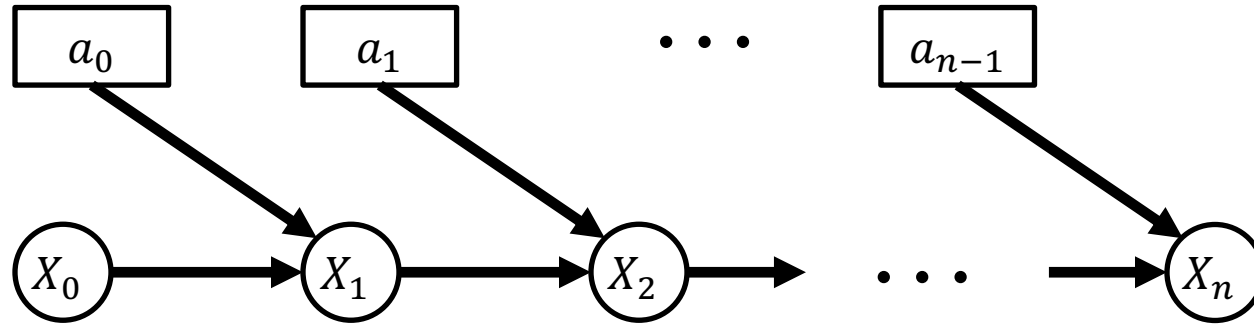


These examples illustrate the basic idea, but these examples are really simple.

How do we formalize/generalize this into a sensor model that accounts for actions and measurements as time sequences?

# Bayes Networks

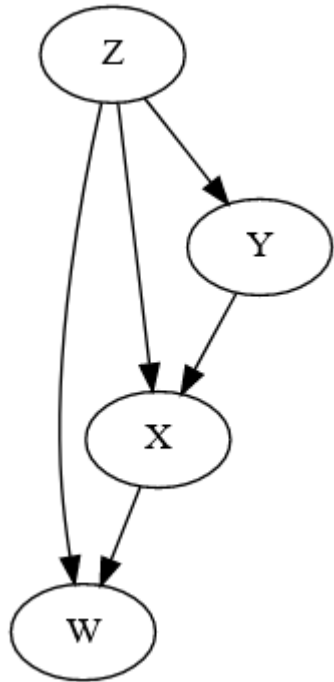
In the past, we have seen graphical models for various sorts of Markov chains:



These models are special cases of the more general Bayesian Networks (Bayes nets):

- Directed Acyclic Graph (DAG)
- For conditional probability  $P(X|Y_1, \dots, Y_m)$  there are directed edges from each of  $Y_i$  to  $X$ .
- There are no other edges in the graph.

# Bayes Nets



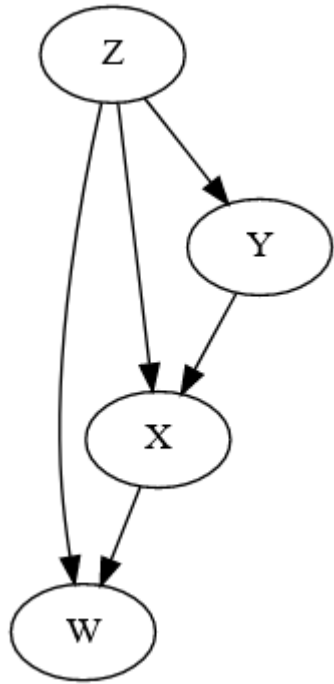
This network represents several conditional probability relationships:

- $P(W|X, Z)$
- $P(X|Y, Z)$
- $P(Y|Z)$
- $P(Z)$

Perhaps more importantly, Bayes nets explicitly encode conditional independence relationships:

- $W$  is conditionally independent of  $Y$  given  $X$

# The (first) Magic of Bayes Nets



For a Bayes net with variables  $X_1 \dots X_n$ , the joint distribution is given by:

$$P(X_1 \dots X_n) = \prod_i P(X_i | \mathcal{P}(X_i))$$

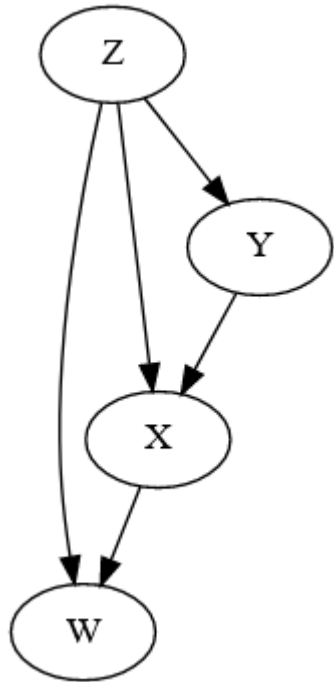
where  $\mathcal{P}(X_i)$  denotes the set of parents of node  $X_i$

For this specific network, the joint distribution is given by

$$P(W, X, Y, Z) = P(W|X, Z)P(X|Y, Z)P(Y|Z)P(Z)$$



# The (first) Magic of Bayes Nets



We can see why this works (for this example) by expanding the chain rule for joint probability distributions:

$$P(W, X, Y, Z) = P(W|X, Y, Z)P(X|Y, Z)P(Y|Z)P(Z)$$

But from the topology of the Bayes net, we know

$$P(W|X, Y, Z) = P(W|X, Z)$$

Making this substitution, we arrive to the desired result:

$$P(W, X, Y, Z) = P(W|X, Z)P(X|Y, Z)P(Y|Z)P(Z)$$

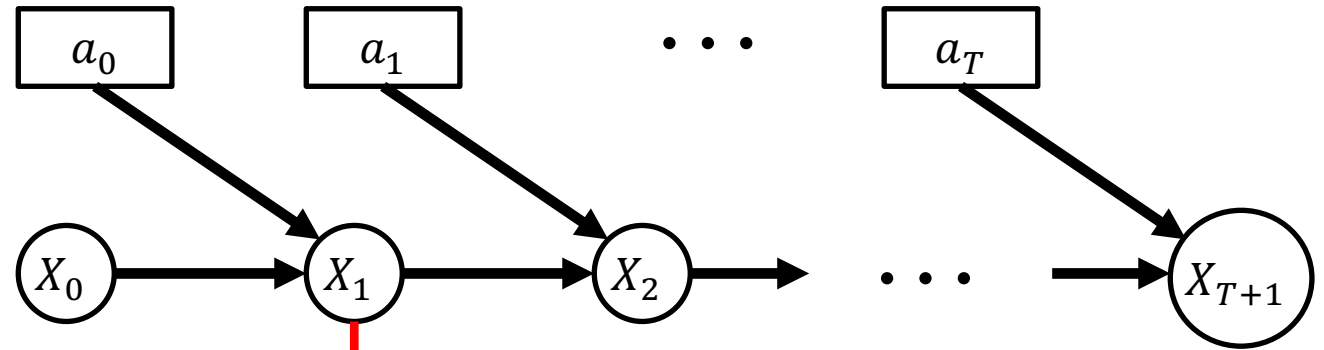
# More Magic of Bayes Nets

How difficult would it be to explicitly encode the joint distributions for our vacuum cleaning robot?

Suppose we consider  $X_1, \dots, X_{T+1}$ , and we want to encode  $P(X_1, \dots, X_{T+1})$

$X_1$	$X_2$	...	$X_T$	$X_{T+1}$	$P(X_1, \dots, X_{T+1})$
L	L		L	L	
L	L		L	K	
			L	O	
			L	H	
			L	D	
⋮	⋮	⋮	⋮	⋮	⋮

Number of rows =  $|\mathcal{X}|^{T+1}$

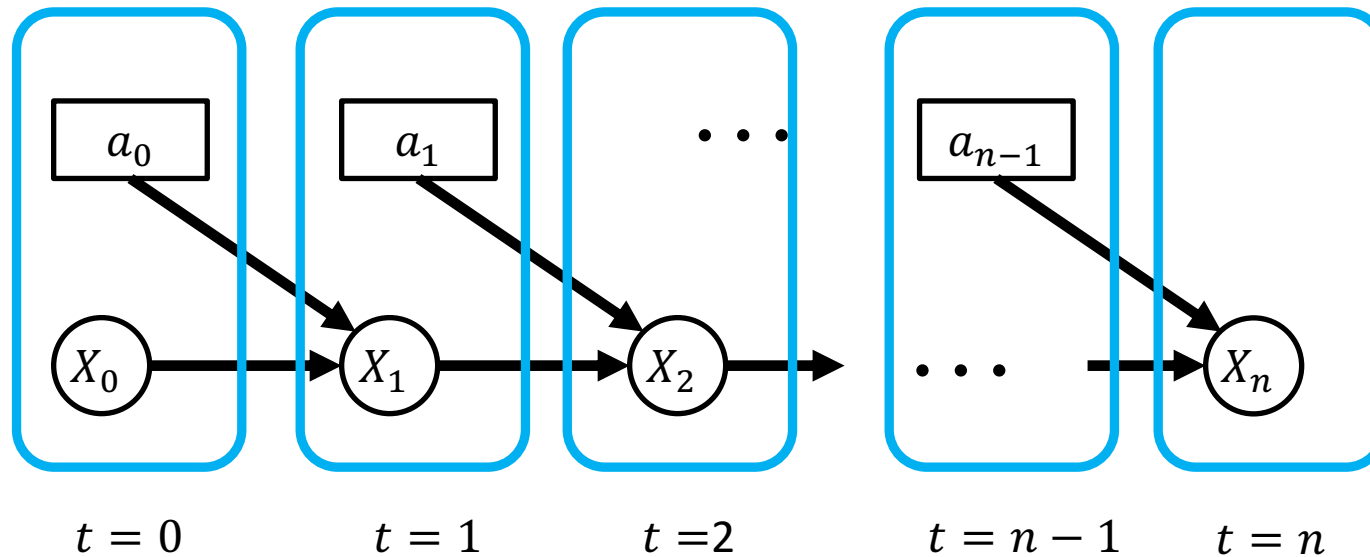


# rows in CPT =  $|\mathcal{X}|^2 \times |\mathcal{A}|$

Total storage  $\approx (T + 1)(|\mathcal{X}|^2 \times |\mathcal{A}|)$

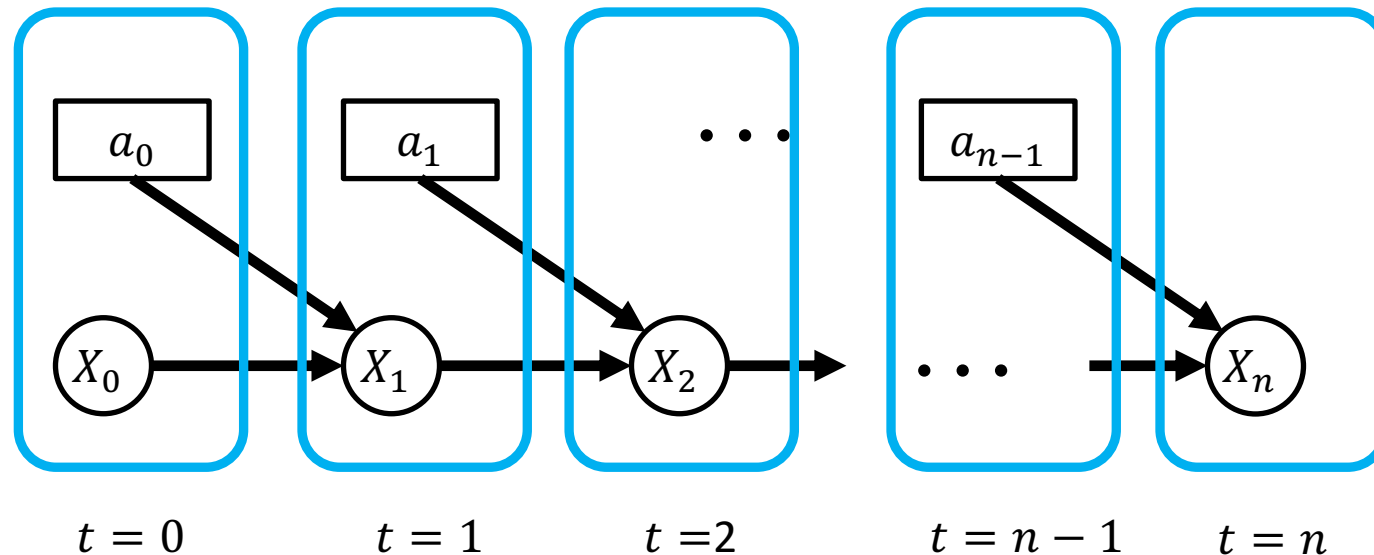
# Dynamic Bayes Nets

- Bayes nets can be used to represent systems that evolve over time.
- Our vacuum cleaning robot is an example of such a system, at any time  $t$ , we have  $x_t$  and  $a_t$  and together, these determine (probabilistically) what happens for  $x_{t+1}$ .
- A dynamic Bayes net has a simple structure that repeats at each time step:



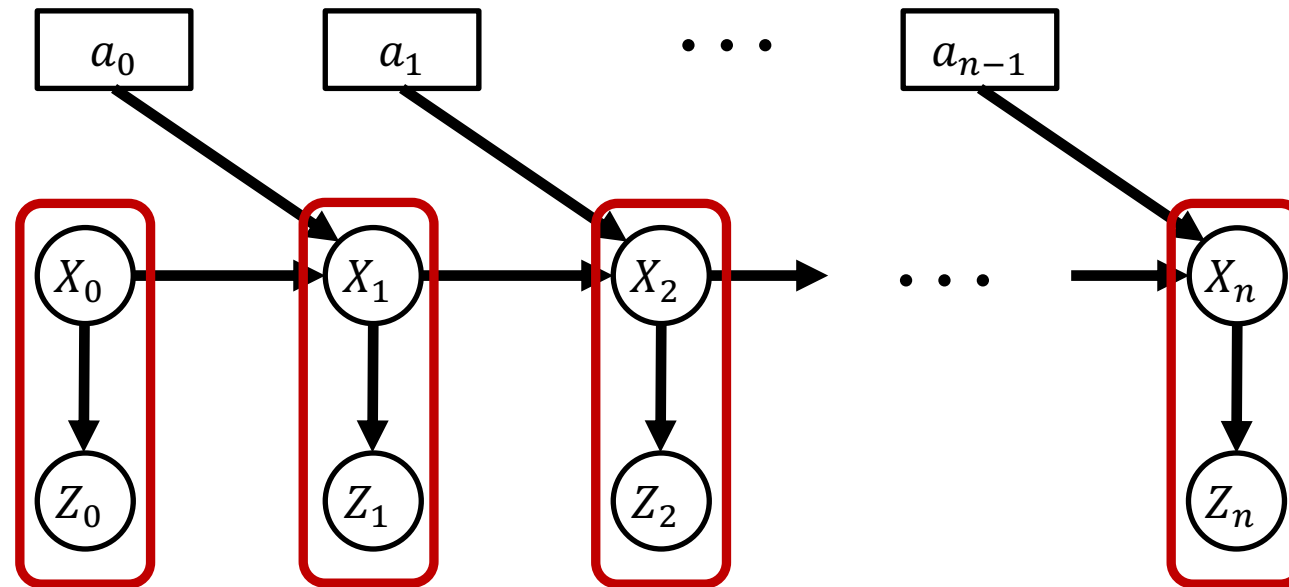
# Simulation

- Forward simulation is easy for Dynamic Bayes Nets (DBNs).
- Sample initial state  $x_0$  from the prior  $P(X_0)$
- For each  $k$  generate a sample  $x_{k+1}$  from the distribution  $P(X_{k+1}|X_k = x_k, a_k)$
- This is sometimes called **ancestral sampling**: to generate a sample for some node, look at its immediate ancestors.



# Observations

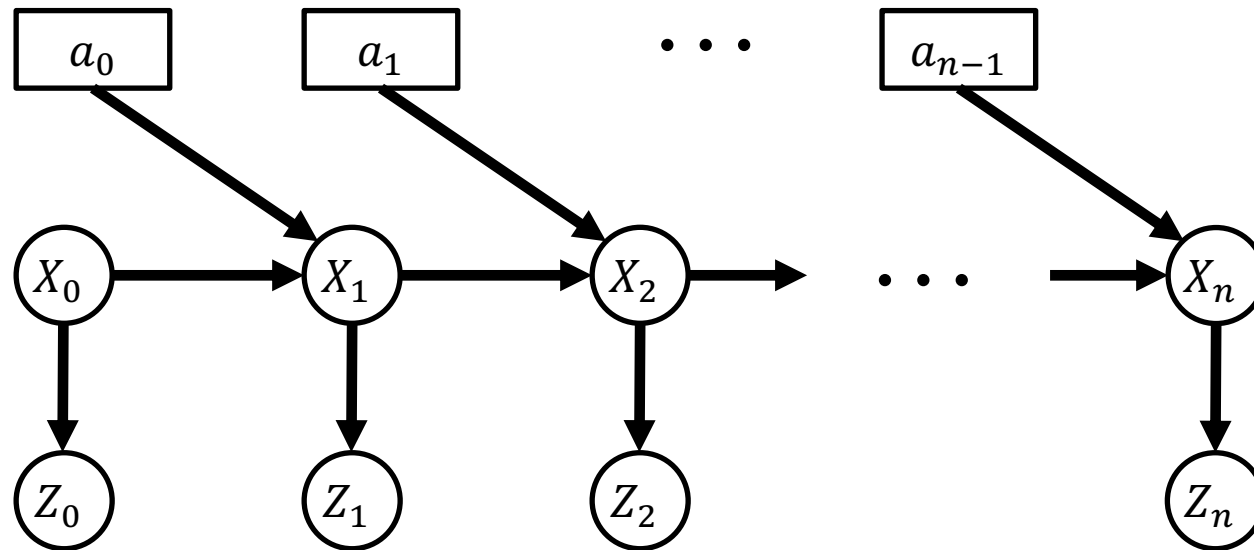
- The motivation for all of this Bayes net machinery was the idea that the history of sensor measurements was interesting. How do we encode this in a Bayes net?
- Recall our sensor model:  $P(Z_t | X_t)$ .
- **This is easy to encode in a Bayes net!**



# Still More Magic of Bayes Nets

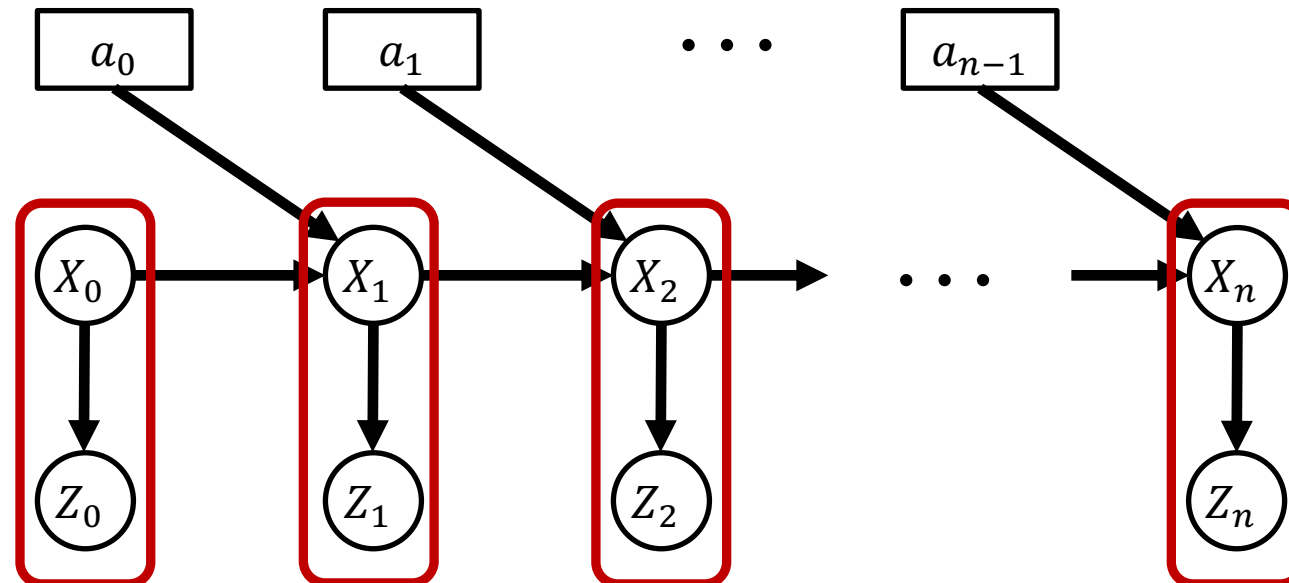
For a controlled HMM with states  $X_0, \dots, X_n$ , and observations  $Z_0, \dots, Z_n$ , the joint distribution is given by:

$$P(Z_0, \dots, Z_n, X_0 \dots X_n | a_0 \dots a_n) = P(Z_0 | X_0) P(X_0) \prod_i P(Z_i | X_i) P(X_i | X_{i-1}, a_i)$$



# Simulation Revisited

- Forward simulation is easy for Dynamic Bayes Nets (DBNs).
- Sample initial state  $x_0$  from the prior  $P(X_0)$
- For each  $k$ 
  - generate a sample  $z_k$  from the distribution  $P(Z_k|X_k = x_k)$
  - generate a sample  $x_{k+1}$  from the distribution  $P(X_{k+1}|X_k = x_k, a_k)$



# Perception

As before, perception is the problem of inferring things about the world given sensor information and context.

For our controlled HMM, we have

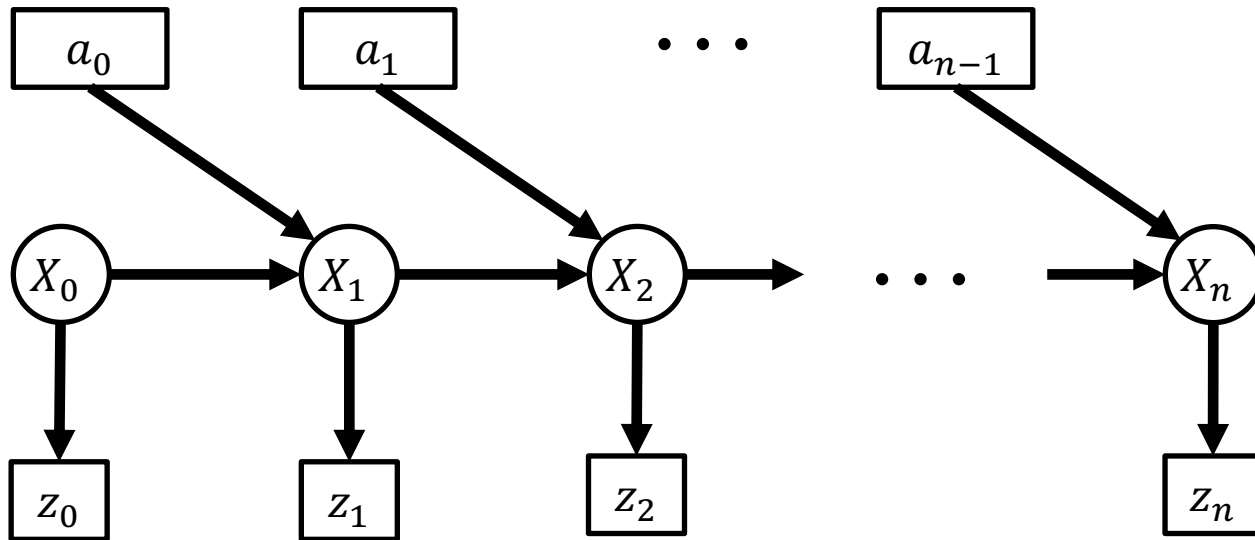
- a sequence of **given** measurements  $Z_t = z_t$
  - the known sequence of applied actions  $a_1, \dots, a_n$
- and we want to infer the states,  $X_1, \dots, X_n$

➤ ***There is a lot of structure in this problem, and we can exploit this structure to obtain computationally efficient inference algorithms.***



# Hidden Markov Models (HMMs)

- Notice that in the system shown below,
  - we know  $Z_t = z_t$  for all  $t$
  - We know  $a_t$  for all  $t$
- We do not know any of  $X_0 \dots X_n$ , but we do know that the states form a Markov chain.
- We say that the states,  $X_0 \dots X_n$ , are hidden.



HMMs are a good model for speech recognition systems:

- Spoken words behave like a Markov chain (if you know the current word, you know a lot about what will be the next word).
- Measurements are audio signals.

Note: If we increase the relevant history, e.g., so that state  $X_t$  depends on  $X_{t-1}, X_{t-2} \dots X_{t-n}$ , we have an  $n$ th order Markov chain. Larger  $n$  gives better prediction.

# Inference in Bayes Nets

Our perception problem is straightforward:

- Given  $Z_1 = z_1 \dots Z_n = z_n$ , and the sequence of applied actions  $a_1, \dots, a_n$ ,
- Infer the states,  $X_1, \dots, X_n$

The description of the problem almost immediately tells us the mathematical specification:

- Use  $P(X_1, \dots, X_n \mid Z_1 = z_1 \dots Z_n = z_n, a_1, \dots, a_n)$  to determine an estimate of the state sequence.

# Most Probable Explanation

- Recall the definition of conditional probability:

$$P(A, B) = P(A|B)P(B)$$

- We want to compute  $P(\mathbf{X}|\mathbf{Z}, A)$ :

$$P(\mathbf{X}|\mathbf{Z}, A) = \frac{P(\mathbf{X}, \mathbf{Z}, A)}{P(\mathbf{Z}, A)} \propto P(\mathbf{X}, \mathbf{Z}, A)$$

- We know how to compute  $P(\mathbf{X}, \mathbf{Z}, A)$ ! (Bayes net magic)

$$\begin{aligned}\mathbf{X} &= \mathbf{X}_1, \dots, \mathbf{X}_n \\ \mathbf{Z} &= \mathbf{Z}_1, \dots, \mathbf{Z}_n \\ A &= a_1, \dots, a_n\end{aligned}$$

# Most Probable Explanation

We are given  $Z_t = z_t$ , and  $a_t$  for all  $t$ .

For every possible value of  $x_0, \dots, x_n$ , compute

$$P(\mathbf{X}, \mathbf{Z}, \mathbf{A}) = P(\mathbf{Z}_0 = \mathbf{z}_0 | \mathbf{X}_0 = \mathbf{x}_0) P(\mathbf{X}_0 = \mathbf{x}_0) \prod_i P(\mathbf{Z}_i = \mathbf{z}_i | \mathbf{X}_i = \mathbf{x}_i) P(\mathbf{X}_i = \mathbf{x}_i | \mathbf{X}_{i-1} = \mathbf{x}_{i-1}, \mathbf{a}_i)$$

Our estimate is given by

$$\mathbf{X}^* = \mathit{arg\ max}_X P(\mathbf{X}, \mathbf{Z}, \mathbf{A})$$

Not the most efficient algorithm, but in principle, this gets the job done.