

2. Image Formation



3. Image Processing



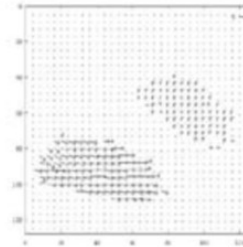
4. Features



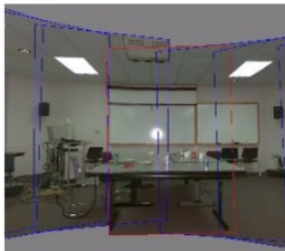
5. Segmentation



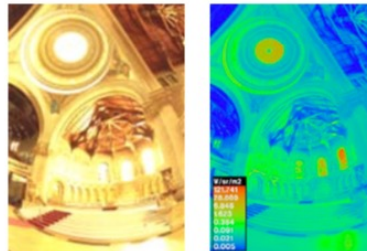
6-7. Structure from Motion



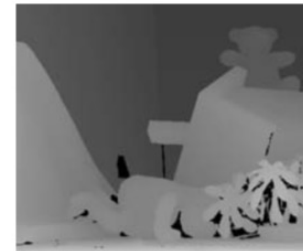
8. Motion



9. Stitching



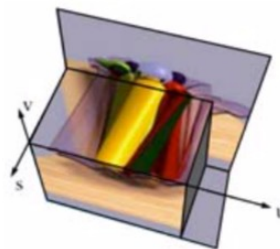
10. Computational Photography



11. Stereo



12. 3D Shape

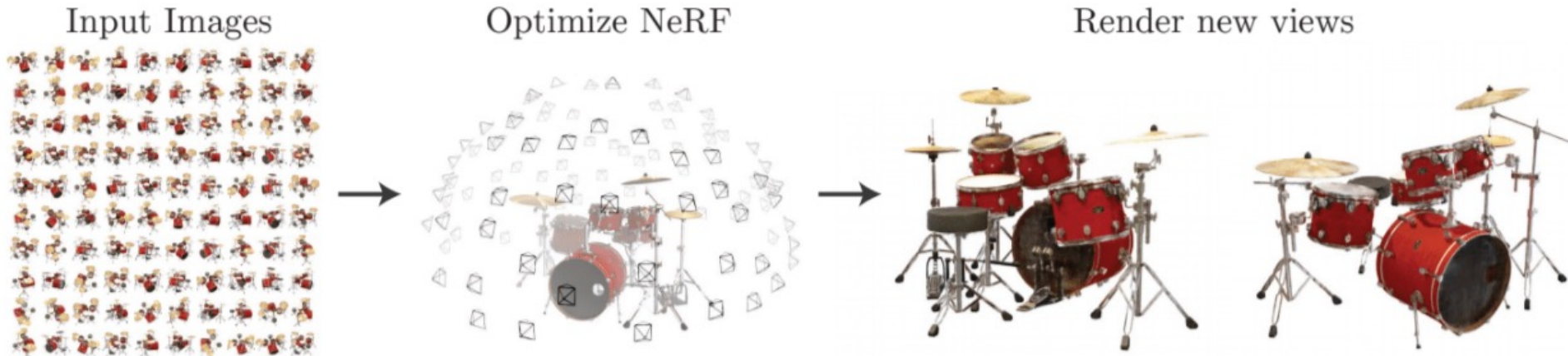


13. Image-based Rendering



14. Recognition

Neural Radiance Fields (NeRF)



- Original NeRF paper:
 - <https://www.matthewtancik.com/nerf>
- See two blog posts:
 - <https://dellaert.github.io/NeRF/>
 - <https://dellaert.github.io/NeRF21/>